RANK-WIDTH: ALGORITHMIC AND STRUCTURAL RESULTS

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ABSTRACT. Rank-width is a width parameter of graphs describing whether it is possible to decompose a graph into a tree-like structure by 'simple' cuts. This survey aims to summarize known algorithmic and structural results on rank-width of graphs.

1. INTRODUCTION

Rank-width was introduced by Oum and Seymour [71]. Roughly speaking, the rank-width of a graph is the minimum integer k such that the graph can be decomposed into a tree-like structure by recursively splitting its vertex set so that each cut induces a matrix of rank at most k. The precise definition will be presented in the next section.

Tree-width is a better known and well-studied width parameter of graphs introduced by Robertson and Seymour [74]. Tree-width has been very successful for deep theoretical study of graph minor structures as well as algorithmic applications. In particular, many NP-hard problems can be solved efficiently if the input graph belongs to a class of graphs of bounded tree-width. However, graphs of bounded tree-width have bounded average degree and therefore the application of tree-width is mostly limited to 'sparse' graph classes.

Clique-width [23, 25] aims to extend tree-width by allowing more 'dense' graphs to have small clique-width. There are many efficient algorithms based on dynamic programming assuming that a clique-width decomposition is given, see [42]. However, there is no known polynomial-time algorithm to determine whether the clique-width of an input graph is at most k for fixed $k \ge 4$. (There is a polynomial-time algorithm to decide clique-width at most 3 by Corneil et al. [19].)

Rank-width solves this dilemma in some way; there is a polynomial-time algorithm to decide whether the rank-width of an input graph is at most k for each fixed k. In addition, for each graph of rank-width k and clique-width c, the inequality

$$k \le c \le 2^{k+1} - 1$$

holds [71] and therefore a class of graphs has bounded clique-width if and only if it has bounded rank-width. Furthermore a rank-decomposition of width k can be translated into a clique-width decomposition of width at most $2^{k+1} - 1$ [71] so that we can use known algorithms for graphs of bounded clique-width. Thus, if we could extend theorems on tree-width to rank-width, then it becomes useful for some dense graphs. Moreover there is a correspondence between branch-width of binary matroids and rank-width of bipartite graphs in terms of vertex-minors and

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pivot-minors, discussed in [63]. This correspondence allows us to apply the matroid theory to prove statements on rank-width, for instance in [26].

In 2008, the author with Hliněný, Seese, and Gottlob wrote a survey [42] on various width parameters including rank-width. Our (incomplete) survey aims to supplement that by focusing on algorithmic problems of finding rank-width and structural aspects related to rank-width.

2. Definitions and equivalent width parameters

All graphs in this survey are assumed to be simple, meaning that they have no parallel edges and no loops. We focus on finite undirected graphs in this article, though Kanté and Rao [52] worked on rank-width of directed graphs and edge-colored graphs and Courcelle [21] extended rank-width and linear rank-width to countable graphs.

In later sections, we discuss and use relations to matroids and branch-width. For the definition of matroids, please refer to the book of Oxley [73]. Robertson and Seymour [77] introduced the notion of branch-width for both graphs and matroids. Key concepts of binary matroids related to rank-width can be found in [63].

2.1. **Rank-width.** In order to define rank-width, we first need a measure to describe the complexity of a cut, which we call the *cut-rank function* ρ_G . For a graph G and a subset X of the vertex set V(G) of G, let us define $\rho_G(X)$ to be the rank of a $|X| \times |V(G) - X|$ 0-1 matrix A_X over the binary field where the entry of A_X on the *i*-th row and *j*-th column is 1 if and only if the *i*-th vertex in X is adjacent to the *j*-th vertex in V(G) - X. (If $X = \emptyset$ or X = V(G), then $\rho_G(X) = 0$.) Note that this matrix is over the binary field; thus, for instance, the rank of $\begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{pmatrix}$ is equal to 2, as 1 + 1 = 0. The cut-rank function satisfies the following inequalities.

(1)
$$\rho_G(X) = \rho_G(V(G) - X) \text{ for all } X \subseteq V(G),$$

(2)
$$\rho_G(X) + \rho_G(Y) \ge \rho_G(X \cup Y) + \rho_G(X \cap Y) \text{ for all } X, Y \subseteq V(G).$$

The inequality (2) is called the *submodular* inequality.

A tree is *subcubic* if every node has degree 1 or 3. A *rank-decomposition* of a graph G is a pair (T, L) of a subcubic tree T with at least two nodes and a bijection L from V(G) to the set of all leaves of T. For each edge e of T, T - e induces a partition (A_e, B_e) of the leaves of T and we say that the *width* of e is $\rho_G(L^{-1}(A_e))$. By (1), the choice of A_e , B_e does not change the width of e. The *width* of a rank-decomposition (T, L) is the maximum width of edges in T.

The rank-width of a graph G, denoted by rw(G), is the minimum width over all rank-decompositions of G. (If G has less than two vertices, then G has no rank-decompositions; in this case we say that G has rank-width 0.)

2.2. Linear rank-width. Let us define a linearized variant of rank-width as follows. A linear layout of an *n*-vertex graph G is a permutation v_1, v_2, \ldots, v_n of the vertices of G. The width of a linear layout is $\min_{i=1}^{n-1} \rho_G(\{v_1, v_2, \ldots, v_i\})$. The linear rankwidth of a graph G, denoted by $\operatorname{lrw}(G)$, is the minimum width over all linear layouts of G. (If G has less than two vertices, then we say the linear rank-width of G is 0.)

An alternative way to define the linear rank-width is to define a linear rankdecomposition (T, L) to be a rank-decomposition such that T is a caterpillar and then define linear rank-width as the minimum width over all linear rank-decompositions. (A *caterpillar* is a tree having a path such that every leaf of the tree is either in the path or adjacent to a vertex in the path.) This immediately implies that the rank-width is always less than or equal to the linear rank-width.

2.3. **Equivalent** width parameters. Let us write cw(G) to denote the cliquewidth, introduced in [23, 25]. As we recall in Section 1, a class of graphs has bounded rank-width if and only if it has bounded clique-width by the following inequality.

Theorem 2.1 (Ourn and Seymour [71]). $rw(G) \le cw(G) \le 2^{rw(G)+1} - 1$.

One can also prove, by the same idea, that linear clique-width of a graph G is at least $\operatorname{lrw}(G)$ and at most $2^{\operatorname{lrw}(G)} + 1$.

The inequalities in Theorem 2.1 are essentially tight:

- The $n \times n$ grid has rank-width n-1, shown by Jelínek [45] and clique-width n+1, shown by Golumbic and Rotics [36].
- For every k, there exists a graph G such that its rank-width is at most k + 1 and the clique-width is at least $2^{\lfloor k/2 \rfloor 1}$. This is due to a theorem by Corneil and Rotics [20], that constructs a graph of tree-width k whose clique-width is at least $2^{\lfloor k/2 \rfloor 1}$. Oum [66] showed that a graph of tree-width k has rank-width at most k + 1.

We may say that clique-width and rank-width are *equivalent* in the sense that one is bounded if and only if the other is bounded. There are a few other width parameters of graphs that are equivalent to rank-width. We list them below.

• NLC-width was introduced by Wanke [81] and is convenient to design an algorithm based on dynamic programming on graphs of bounded cliquewidth or rank-width. Let us write nlc(G) to denote the NLC-width of G. Johansson [48, 49] proved that

$$\operatorname{cw}(G) \le \operatorname{nlc}(G) \le 2\operatorname{cw}(G).$$

It can be easily shown that

$$\operatorname{rw}(G) \le \operatorname{nlc}(G) \le 2^{\operatorname{rw}(G)}.$$

• Boolean-width, denoted by boolw(G), was introduced by Bui-Xuan, Telle, and Vatshelle [16]. They showed that

$$\log_2 \operatorname{cw}(G) \le \operatorname{boolw}(G) \le \operatorname{cw}(G) \text{ and}$$
$$\log_2 \operatorname{rw}(G) \le \operatorname{boolw}(G) \le \frac{\operatorname{rw}(G)^2}{4} + O(\operatorname{rw}(G)).$$

In addition, they showed that for each k, there exist graphs G and H such that the $\operatorname{rw}(G) \geq k$ and $\operatorname{boolw}(G) \leq 2\log_2 k + 4$ and $\operatorname{rw}(H) = k$ and $\operatorname{boolw}(H) \geq (k+1)/6$. It is not yet known [16] whether $\operatorname{rw}(G)^2$ can be reduced to $O(\operatorname{rw}(G))$ in the above inequality in general.

The definition of boolean-width is a slight variation of rank-width, only changing the cut-rank function into an alternative function called the *booleandimension*. For a graph G and a subset A of vertices of G, let U(A) be the set of all subsets of V(G) - A that can be represented as N(X) - A for some $X \subseteq A$, where N(X) is the set of all vertices in V(G) - X that are adjacent to a vertex in X. Then the boolean-dimension of A is defined to be $\log_2|U(A)|$. It turns out that |U(A)| = |U(V(G) - A)| (see [54]) and therefore the boolean-dimension is symmetric. However, it is not necessarily integer-valued.

• One may consider defining rank-width over a different field other than the binary field GF(2) by changing the definition of cut-rank function. For a field \mathbb{F} , let us say that \mathbb{F} -rank-width of a graph G, denoted by $\mathrm{rw}_{\mathbb{F}}(G)$, is the obtained width parameter from rank-width by changing the cut-rank function to evaluate the rank of a 0-1 matrix over \mathbb{F} instead of the binary field. The proof of Oum and Seymour [71] can be extended easily to \mathbb{F} -rank-width to prove

$$\operatorname{rw}_{\mathbb{F}}(G) \le \operatorname{cw}(G) \le 2^{\operatorname{rw}_{\mathbb{F}}(G)+1} - 1.$$

Thus rank-width and \mathbb{F} -rank-width are equivalent.

Furthermore Oum, Sæther, and Vatshelle [70] observed that if \mathbb{F} is the field of all rational numbers (or more generally, \mathbb{F} is a field of characteristic 0 or 2), then one can enhance the above inequality by showing

 $\operatorname{rw}(G) \le \operatorname{rw}_{\mathbb{F}}(G) \le \operatorname{cw}(G) \le 2^{\operatorname{rw}(G)+1} - 1.$

Most of other width parameters mentioned above do not have a direct algorithm to find a corresponding decomposition and therefore we simply employ algorithms on finding rank-decompositions and convert them. But F-rank-width is similar to rank-width in the sense that one can use the theorem of Oum and Seymour [71] to design its own fixed-parameter approximation algorithm. This was used to design a faster algorithm for certain vertex partitioning problems [70]. When Kanté and Rao [52] extended rank-width to directed graphs and edge-colored graphs, they use the idea of F-rank-width.

3. DISCOVERING RANK-WIDTH AND LINEAR RANK-WIDTH

We skip the discussion on algorithms on graphs of small rank-width, except the important meta theorem of Courcelle, Makowsky, and Rotics [24]. Their meta theorem states the following.

Theorem 3.1 (Courcelle, Makowsky, and Rotics [24]). Let k be a fixed constant. For every closed monadic second-order formula of the first kind on graphs, there is a $O(n^3)$ -time algorithm to determine whether the input graph of rank-width at most k satisfies the formula.

Here, the monadic second-order formula of the first kind on graphs are logic formulas which allow $\exists, \forall, \neg, \land, \lor, \in, (,)$, **true**, and **adj** with first-order variables each representing a vertex and set variables each representing a set of vertices, where $\operatorname{adj}(x, y)$ is true if two vertices x and y are adjacent. If such a formula has no free variable, then it is called *closed*. We refer the readers to the previous survey [42]. We would like to mention that Grohe and Schweitzer [37] announced a polynomial-time algorithm to check whether two graphs are isomorphic when the input graphs have bounded rank-width.

We often talk about fixed-parameter tractable (FPT) algorithms. This means that for a parameter k, the running time of the algorithm is at most $f(k)n^c$ for some c where n is the length of the input. For more about parametrized complexity, please see the following books [30, 27]. For us, the parameter is usually the rank-width of the input graph. A fixed-parameter tractable algorithm is thought to be better than XP algorithms, that is an algorithm whose running time is bounded above by $f(k)n^{g(k)}$.

3.1. Hardness. Computing rank-width is NP-hard, as mentioned in [64]. This can be deduced easily from the following three known facts.

- (1) Oum [63] showed that the branch-width of a binary matroid is equal to the rank-width of its fundamental graph plus one. Note that every cycle matroid is binary.
- (2) Hicks and McMurray Jr. [38] and independently Mazoit and Thomassé [60] showed that if a graph G is not a forest, then the branch-width of the cycle matroid M(G) is equal to the branch-width of G.
- (3) Seymour and Thomas [80] proved that computing branch-width of graphs is NP-hard.

It is also NP-hard to compute linear rank-width. This is implied by the following facts.

- (1) Kashyap [53] proved that it is NP-hard to compute the path-width of a binary matroid given by its representation.
- (2) By Oum [63], it is straightforward to deduce that the path-width of a binary matroid is equal to the linear rank-width of its fundamental graph plus one.

3.2. Computing rank-width. Our and Seymour [72] presented a generic XP algorithm for symmetric submodular integer-valued functions. Their algorithm implies that in time $O(n^{8k+12} \log n)$ we can find a rank-decomposition of width at most k, if it exists, for an input *n*-vertex graph.

But we definitely prefer to remove k in the exponent of n. Courcelle and Oum [26] constructed a fixed-parameter tractable algorithm to decide, for fixed k, whether the rank-width is at most k, in time $O(g(k)n^3)$. However their algorithm does not provide a rank-decomposition of width at most k directly, because their algorithm uses forbidden vertex-minors, which we discuss in the next section.

This problem was solved later. Hliněný and Oum [41] devised an algorithm to find a rank-decomposition of width at most k if it exists, for an input n-vertex graph in time $O(g(k)n^3)$. Here g(k) is a huge function. The proof uses the correspondence between branch-width of binary matroids and rank-width of graphs and still uses a huge list of forbidden minors in matroids.

For bipartite circle graphs, one can compute rank-width in polynomial time. This is due to the following results.

- Seymour and Thomas [80] proved that branch-width of planar graphs can be computed in polynomial time.
- Hicks and McMurray Jr. [38] and independently Mazoit and Thomassé [60] showed that if a graph G is not a forest, then the branch-width of the cycle matroid M(G) is equal to the branch-width of G.
- Oum [63] showed that the branch-width of a binary matroid is equal to the rank-width of its fundamental graph plus one. Note that every cycle matroid is binary.
- De Fraysseix [28] proved that a graph is a bipartite circle graph if and only if it is a fundamental graph of the cycle matroid of a planar graph.

It would be interesting to extend the class of graphs on which rank-width can be computed exactly.

Question 1. Can we compute rank-width of circle graphs in polynomial time?

3.3. Fixed-parameter approximations. For many algorithmic applications, we restrict our input graph to have bounded rank-width. Most of such algorithms assume that the input graph is given with a rank-decomposition of small width and for such algorithms, it is usually enough to have an efficient algorithm that outputs a rank-decomposition of width at most f(k) for some function f or confirms that the rank-width of the input graph is larger than k.

The first such algorithm was devised by Oum and Seymour [71] with f(k) = 3k+1and the running time $O(8^k n^9 \log n)$, where n is the number of the vertices in the input graph. It was later improved by Oum [64] with f(k) = 3k+1 and the running time $O(8^k n^4)$. This allows us to compute rank-width within a constant factor in polynomial time when the input graph is known to have rank-width at most $c \log n$ for some constant c.

In the same paper, Oum [64] presented another algorithm with f(k) = 3k - 1whose running time is $O(g(k)n^3)$ for some huge function g(k).

Question 2. Does there exist an algorithm with a function f(k) and a constant c that finds a rank-decomposition of width at most f(k) or confirms that the rank-width of the n-vertex input graph is larger than k, in time $O(c^k n^3)$?

One may hope to find a faster approximation algorithm for rank-width. For tree-width, Bodlaender, Drange, Dregi, Fomin, Lokshtanov, and Pilipczuk [7] presented an algorithm that, for an *n*-vertex input graph and an integer k, finds a tree-decomposition of width at most 5k + 4 or confirms that the tree-width is larger than k in time $2^{O(k)}n$. However, for rank-width, it seems quite non-trivial to reduce n^3 into n^c for some c < 3. This may be justified by the observation that one needs to compute the rank of matrices and computing a rank of a low-rank matrix may be one of the bottlenecks. There are some algorithms computing rank faster [17] but it is not clear whether those algorithms can be applied to answer the following question.

Question 3. Does there exist an algorithm with functions f(k), g(k) and a constant c < 3 that finds a rank-decomposition of width at most f(k) or confirms that the rank-width of the n-vertex input graph is larger than k, in time $O(g(k)n^c)$?

3.4. Computing linear rank-width. Let us turn our attention to linear rankwidth. Nagamochi [61] presented a simple generic XP algorithm analogous to Oum and Seymour [72] for path-width. His algorithm implies that we can find a linear rank-decomposition of width at most k by calling the algorithm to minimize submodular functions [62, 43, 44, 79] at most $O(n^{2k+4})$ times, where n is the number of vertices of the input graph. In fact, for the linear rank-width, one can use a direct combinatorial algorithm in [64] to avoid using the generic algorithm to minimize submodular functions and improve its running time.

Until recently there was no known algorithm that, in time $O(g(k)n^c)$, finds a linear rank-decomposition of width at most k or confirms that a graph has linear rank-width larger than k for an input n-vertex graph. By the well-quasi-ordering property to be discussed in Subsection 4.6, there exists an algorithm that decides in time $O(g(k)n^c)$ whether the input n-vertex graph has linear rank-width at most k, but such an algorithm would not easily produce a linear rank-decomposition of small width. Hliněný [39] claimed that one can use the self-reduction technique [32] to convert a decision algorithm for linear rank-width at most k into a construction algorithm.

Recently, Jeong, Kim, and Oum [46] devised a direct algorithm for graphs of rankwidth at most k that runs in time $O(g(k)^{\ell}n^3)$ to output a linear rank-decomposition of width at most ℓ or confirm that the linear rank-width is larger than ℓ . Now observe the following inequality shown by Kwon [55] (also in Adler, Kanté, and Kwon [4]).

Theorem 3.2 (Kwon [55]; Adler, Kanté, and Kwon [4]). Let G be an n-vertex graph. Then $\operatorname{lrw}(G) \leq \operatorname{rw}(G) \lfloor \log_2 n \rfloor$.

Thus $\ell \leq k |\log_2 n|$ and so we can conclude the following.

Theorem 3.3 (Jeong, Kim, and Oum [46]). For each fixed integer k, there is a polynomial-time (XP) algorithm to compute the linear rank-width of an input graph of rank-width at most k.

However, it is not known whether there is a fixed-parameter tractable algorithm to compute linear rank-width of a graph of rank-width k.

Theorem 3.3 generalizes the polynomial-time algorithm of Adler, Kanté, and Kwon [4] that computes the linear rank-width of graphs of rank-width at most 1.

3.5. Exact algorithms. Though the number of rank-decompositions of an *n*-vertex graph is a superexponential function, we can still determine the rank-width of an *n*-vertex graph in time $O(2^n \operatorname{poly}(n))$ where $\operatorname{poly}(n)$ is some polynomial in *n*, shown by Oum [67]. This algorithm can find an optimal rank-decomposition as well.

Question 4. Is it possible to compute rank-width of an n-vertex graph in time $O(c^n)$ for some c < 2?

It is easy to compute the linear rank-width of an *n*-vertex graph in time $O(2^n \operatorname{poly}(n))$ by dynamic programming [8]. All algorithms mentioned so far in this subsection use exponential space.

3.6. **Software.** Krause implemented a simple dynamic programming algorithm to compute the rank-width of a graph.¹ This software is now included in the open source mathematics software package called SAGE; see the manual.²

Friedmanský wrote the Master thesis [35] about implementing the exact exponentialtime algorithm of Oum [67].

Bui-Xuan, Raymond, and Trébuchet [15] implemented, in SAGE, the algorithm of Oum [64] that either outputs a rank-decomposition of width at most 3k + 1 or confirms that rank-width is larger than k in time $O(n^4)$ for an input n-vertex graph.

3.7. Other results. Lee, Lee, and Oum [57] showed that asymptotically almost surely the Erdős-Rényi random graph G(n,p) has rank-width $\lceil n/3 \rceil - O(1)$ if p is a constant between 0 and 1. Furthermore, if $\frac{1}{n} \ll p \leq \frac{1}{2}$, then the rank-width is $\lceil \frac{n}{3} \rceil - o(n)$, and if p = c/n and c > 1, then rank-width is at least rn for some r = r(c).

¹http://pholia.tdi.informatik.uni-frankfurt.de/~philipp/software/rw.shtml

²http://www.sagemath.org/doc/reference/graphs/sage/graphs/graph_decompositions/ rankwidth.html

4. Structural aspects

As tree-width is closely related to graph minors, rank-width is related to vertexminors and pivot-minors, observed in [63]. We first review the definition of pivotminors and vertex-minors and then discuss various theorems, mostly motivated by the theory of tree-width and graph minors.

4.1. Vertex-minors and pivot-minors. For a graph G and its vertex v, G * v is the graph such that V(G * v) = V(G) and two vertices x, y are adjacent in G * v if and only if

(i) both x and y are neighbors of v in G and x is non-adjacent to y, or

(ii) x is adjacent to y and v is non-adjacent to at least one of x and y.

Such an operation is called the *local complementation* at v. Clearly G * v * v = G. Two graphs are *locally equivalent* if one is obtained from another by a sequence of local complementations. We say that a graph H is a *vertex-minor* of a graph G if H is an induced subgraph of a graph locally equivalent to G.

Local complementation is a useful tool to study rank-width of graphs, because local complementation preserves the cut-rank function, thus preserving rank-width and linear rank-width [63]. This implies that if H is a vertex-minor of G, then the rank-width of H is less than or equal to the rank-width of G and the linear rank-width of H is less than or equal to the linear rank-width of G.

Pivot-minors are restricted version of vertex-minors. For an edge uv, we define $G \wedge uv = G * u * v * u$. This operation is called a *pivot*. Two graphs are *pivot* equivalent if one is obtained from another by a sequence of pivots. A graph H is a *pivot-minor* of a graph G if H is an induced subgraph of a graph pivot equivalent to G. There is a close relation between the pivot operation and the operation of switching a base in a binary matroid, which motivates the study of pivot-minors. Every pivot-minor of G is also a vertex-minor of G but not vice versa.

Vertex-minors of graphs can be seen as minors of isotropic systems, a concept introduced by Bouchet [11, 14, 10]. Similarly pivot-minors of graphs can be seen as minors of binary delta-matroids, also introduced by Bouchet [9, 12].

4.2. Relation to tree-width and branch-width. Let G be a graph whose treewidth is k. Kanté [50] showed that rank-width of G is at most 4k + 2 by showing how to convert a tree-decomposition into a rank-decomposition constructively. This inequality was improved by Oum [66], who showed that rank-width is at most k + 1.

In fact, the following are shown. The *incidence graph* I(G) of a graph G is the graph obtained from G by subdividing each edge exactly once.

Theorem 4.1 (Oum [66]). Let G be a graph of branch-width k. Then the incidence graph I(G) of G has rank-width k or k - 1, unless k = 0.

The converse does not hold; the complete graph K_n has tree-width n-1 and rank-width 1 if $n \ge 2$. We remark that Courcelle [22] proved that if G is a graph of tree-width k, then its incidence graph I(G) has clique-width at most 2k + 4.

Since G is a vertex-minor of I(G), we deduce that the rank-width of G is less than or equal to the branch-width of G, unless G has branch-width 0. This inequality can be generalized to an arbitrary field.

Theorem 4.2 (Oum, Sæther, Vatshelle [70]). For every field \mathbb{F} and a graph G, $\operatorname{rw}_{\mathbb{F}}(G)$ is less than or equal to branch-width of G, unless G has branch-width 0.

The line graph L(G) of a simple graph G is a vertex-minor of the incidence graph I(G), obtained by applying local complementations at vertices of G in I(G). This implies that the rank-width of L(G) is less than or equal to the rank-width of I(G). The following theorem proves that they are very close to each other.

Theorem 4.3 (Oum [68]). Let G be a simple graph of branch-width k. Then the line graph of G has rank-width k, k - 1, or k - 2.

Surprisingly, Adler and Kanté [2] showed that for trees, linear rank-width is equal to path-width.

Another relation to tree-width was discovered by Kwon and Oum [56]. They have shown that graphs of small rank-width are precisely pivot-minors of graphs of small tree-width.

- **Theorem 4.4** (Kwon and Oum [56]). (1) Every graph of rank-width k is a pivotminor of a graph of tree-width at most 2k.
 - (2) Every graph of linear rank-width k is a pivot-minor of a graph of path-width at most k + 1.

Hliněný, Kwon, Obdržálek, and Ordyniak [40] found an analogue of Theorem 4.4 to relate tree-depth and shrub-depth of graphs by vertex-minors.

Fomin, Oum, and Thilikos [33] showed that when graphs are planar, or *H*-minorfree, then having bounded tree-width is equivalent to having bounded rank-width. This is already proven in Courcelle and Olariu [25] without explicit bounds because they use logical tools. For instance, in [33], it is shown that the tree-width of a planar graph *G* is at most $72 \operatorname{rw}(G) - 2$, and if a graph *G* has no K_r minor with r > 2, then its tree-width is at most $2^{O(r \log \log r)} \operatorname{rw}(G)$. The last bound on tree-width can be improved to $2^{O(r)} \operatorname{rw}(G)$ by using a recent result of Lee and Oum [58].

4.3. Chromatic number. A class \mathcal{I} of graphs is χ -bounded if there exists a function f such that $\chi(G) \leq f(\omega(G))$ for all graphs $G \in \mathcal{I}$. Here, $\omega(G)$ is the maximum size of a clique in G and $\chi(G)$ is the chromatic number of G. Dvořák and Král' [31] proved that the class of graphs of rank-width at most k is χ -bounded as follows.

Theorem 4.5 (Dvořák and Král' [31]). There exists a function $f : \mathbb{Z} \times \mathbb{Z} \to \mathbb{Z}$ such that for every graph G of rank-width at most $k, \chi(G) \leq f(\omega(G), k)$.

More generally, Geelen (see [31, 18]) conjectured that for each fixed graph H, the class of graphs with no H vertex-minor is χ -bounded. This conjecture has been verified when H is the wheel graph on 6 vertices [31] and a fan graph [18].

4.4. **Duality.** As rank-width is an instance of branch-width of some symmetric submodular function, we can use a theory developed for symmetric submodular functions by [77, 72, 5, 59, 29]. In particular, one can use the concept called a tangle to verify that a graph has large rank-width.

For a graph G, a ρ_G -tangle of order k is a set \mathcal{T} of subsets of V(G) satisfying the following three axioms.

(T1) For $A \subseteq V(G)$, if $\rho_G(A) < k$, then either $A \in \mathcal{T}$ or $V(G) - A \in \mathcal{T}$.

(T2) If $A, B, C \in \mathcal{T}$, then $A \cup B \cup C \neq V(G)$.

(T3) For all $v \in V(G)$, $V(G) - \{v\} \notin \mathcal{T}$.

A theorem of Robertson and Seymour [77] implies the following.

Theorem 4.6 (Robertson and Seymour [77]). For an integer k, a graph G has a ρ_G -tangle of order k if and only if its rank-width is at least k.

A similar concept can be defined for linear rank-width. A ρ_G -obstacle of order k is a set \mathcal{O} of subsets of V(G) satisfying the following three axioms.

(B1) For all $A \in \mathcal{O}$, $\rho_G(A) < k$.

- (B2) If $X \subseteq Y \in \mathcal{O}$ and $\rho_G(X) < k$, then $X \in \mathcal{O}$.
- (B3) If $A \cup B \cup C = V(G)$, $A \cap B = \emptyset$, $\rho_G(A) < k$, $\rho_G(B) < k$ and $|C| \le 1$, then exactly one of A and B is in \mathcal{O} .

The following theorem is implied by Fomin and Thilikos [34, Theorem 3].

Theorem 4.7 (Fomin and Thilikos [34]). For an integer k, a graph G has a ρ_G obstacle of order k if and only if its linear rank-width is at least k.

4.5. Large rank-width. Robertson and Seymour [75] proved that every graph with sufficiently large tree-width contains a large grid graph as a minor. An analogous conjecture was made in [68] as follows.

Question 5. Is it true that for each fixed bipartite circle graph H, every graph G with sufficiently large rank-width contains a pivot-minor isomorphic to H?

This has been confirmed when G is a line graph, a bipartite graph, or a circle graph, see [68].

Adler, Kanté and Kwon [3] proved that for each tree T, every distance-hereditary graph with sufficiently large linear rank-width contains a vertex-minor isomorphic to T. It would be interesting to determine whether every graph of sufficiently large linear rank-width contains a vertex-minor isomorphic to a fixed tree T.

4.6. Well-quasi-ordering. A pair (Q, \preceq) of a set Q and a relation \preceq on Q is a quasi-order if

(1) $x \leq x$ for all $x \in Q$ and

(2) $x \leq z$ if $x \leq y$ and $y \leq z$.

A quasi-order (Q, \preceq) is a *well-quasi-order* if every infinite sequence q_1, q_2, \ldots of Q has a pair q_i, q_j (i < j) such that $q_i \preceq q_j$. We say that Q is *well-quasi-ordered* by the relation \preceq .

Motivated by the celebrated graph minor theorem by Robertson and Seymour [78] and its special case on tree-width [76], Oum [65] proved that graphs of bounded rank-width are *well-quasi-ordered* under taking pivot-minors as follows.

Theorem 4.8 (Oum [65]). For all positive integers k, every infinite sequence G_1, G_2, \ldots of graphs of rank-width at most k admits a pair G_i , G_j (i < j) such that G_i is isomorphic to a pivot-minor of G_j .

Theorem 4.8 has been generalized to skew-symmetric or symmetric matrices over a fixed finite field (Oum [69]) and σ -symmetric matrices over a fixed finite field (Kanté [51]).

Courcelle and Oum [26] constructed a modulo-2 counting monadic second-order logic formula to decide whether a fixed graph H is isomorphic to a vertex-minor of an input graph. This can be combined with the meta-theorem of Courcelle, Makowsky, and Rotics [24] to deduce the following.

Theorem 4.9 (Courcelle and Oum [26]). Let \mathcal{I} be a set of graphs closed under taking vertex-minors. If \mathcal{I} has bounded rank-width, then there exists an algorithm that decides whether an input n-vertex graph is in \mathcal{I} in time $O(n^3)$.

We remark that a positive answer to the following question would imply the graph minor theorem of Robertson and Seymour.

Question 6. Are graphs well-quasi-ordered under taking pivot-minors? In other words, does every infinite sequence G_1, G_2, \ldots of graphs admit a pair G_i , G_j (i < j) such that G_i is isomorphic to a pivot-minor of G_j ?

We would also like to have an algorithm to detect pivot-minors and vertex-minors of a graph.

Question 7. For a fixed graph H, can we decide in polynomial time whether an input graph has a pivot-minor (or a vertex-minor) isomorphic to H?

4.7. Forbidden vertex-minors. By Theorem 4.8, we can easily deduce that there exists a finite set F_k of graphs such that a graph G has rank-width at most k if and only if F_k contains no vertex-minor of G, because otherwise there will be an infinite anti-chain of vertex-minor-minimal graphs having rank-width k + 1. However, the well-quasi-ordering theorem does not provide an upper bound on $|F_k|$.

Oum [63] showed that pivot-minor-minimal graphs of rank-width k + 1 have at most $(6^{k+1}-1)/5$ vertices. This gives an explicit upper bound on $|F_k|$ as well as a constructive enumeration algorithm for graphs in F_k .

For k = 1, F_1 is known. Oum [63] showed that graphs of rank-width at most 1 are precisely distance-hereditary graphs; a graph G is *distance-hereditary* if in every connected induced subgraph, a shortest path between two vertices is also a shortest path in G [6]. (This also proves that distance-hereditary graphs have clique-width at most 3 as an easy consequence of Theorem 2.1, which was initially proved by Golumbic and Rotics [36].) A theorem of Bouchet [10, 13] implies that a graph G has rank-width at most 1 if and only if C_5 (the cycle graph of length 5) is not isomorphic to a vertex-minor of G. A similar argument can be used to show that a graph G has rank-width at most 1 if and only if neither C_5 nor C_6 is isomorphic to a pivot-minor of G.

For the linear rank-width, we can still use Theorem 4.8 to deduce that there exists a finite set L_k of graphs such that a graph G has linear rank-width at most k if and only if L_k contains no vertex-minor of G. Unlike the situation in rank-width, so far no upper bound on the size of graphs in L_k is known. Adler, Farley, and Proskurowski [1] determined L_1 as a set of three particular graphs. Jeong, Kwon, and Oum [47] proved that $|L_k| \geq 3^{\Omega(3^k)}$. Adler, Kanté and Kwon [3] presented an algorithm to construct, for each k, a finite set L'_k of distance-hereditary graphs of linear rank-width k+1 such that $|L'_k| \leq 3^{O(3^k)}$, every proper vertex-minor of a graph in L'_k has linear rank-width at most k, and every distance-hereditary graph of linear rank-width k+1 contains at least one graph in L'_k .

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