## **1** Introduction

## Outline

- Definition of geometric structures on 2-orbifolds
  - Using charts
  - Goodness of geometric 2-orbifolds.
  - Using development pair.
  - Flat X-bundles and transversal sections.
- The deformation spaces of geometric structures on 2-orbifolds
- The local homeomorphism theorem from the deformation space to the representation space.

## Some helpful references

- S. Choi, Geometric structures on orbifolds and holonomy representations, Geometriae Dedicata 104: 161 199, 2004.
- W. Thurston, Lecture notes...: A chapter on orbifolds, 1977.
- M. Kapovich, Hyperbolic Manifolds and Discrete Groups: Lectures on Thurston's Hyperbolization, Birkhauser's series "Progress in Mathematics", 2000.
- Hubbard, Teichmuller Theory and Applications to Geometry, Topology, and Dynamics Volume 2: Four Theorems by William Thurston http://matrixeditions. com/TeichmullerVol2.html.

# 2 Definition

## Definition of geometric structures on orbifolds

- Let (X, G) be a pair defining a geometry. That is, G is a Lie group acting on a manifold effectively and transitively.
- Given an orbifold M, there is at least three ways to define (X, G)-geometric structure on M.
  - Using atlas of charts.
  - A developing map from the universal covering space.
  - A cross-section of the flat orbifold X-bundle.

### Atlas of charts approach

- Given an atlas of charts for M, for each chart  $(U, K, \phi)$  we find an X-chart  $\rho : U \to X$  and an injective homomorphism  $h : K \to G$  so that  $\rho$  is an equivariant map.
- For each imbedding  $i : (V, H, \psi) \to (U, K, \phi)$  where V has an X-chart  $\rho' : V \to X$  and equivariant with respect to an injective homomorphism  $h' : H \to G$ , we have  $a \circ i = a \circ a' h'(v) = a h(i^*(v)) a^{-1}$

$$\rho \circ i = g \circ \rho', h'(\cdot) = gh(i^*(\cdot))g^{-1}$$

- If we simply identify with open subsets of X, the above simplifies greatly and i is a restriction of an element of g and i\* is a conjugation by g also.
- This gives us a way to build an orbifold from pieces of X.
- A maximal such atlas of X-charts is called an (X, G)-structure on M.

#### Atlas of charts approach

- An (X, G)-map M → N is a smooth map f so that for each x and y = f(x), there are charts (U, K, φ) and (V, H, ψ) so that f sends φ(U) into ψ(V) and lifts to f̃ : U → V so that ρ' f̃ = g ρ and h'(i<sup>\*</sup>(·)) = gh(·)g<sup>-1</sup>.
- In otherwards, f is a restriction of an element g of G up to charts with a homomorphism K → H induced by a conjugation by an element of G.

#### Atlas of charts approach

- (X, G)-orbifold is always good.
- Proof:
  - Basically build a germ of local (X, G)-maps from M to X which is a principal bundle and is a manifold: For each  $(U, K, \phi)$ , we build  $G(U) = G \times U/K$  and a projection  $G(U) \to U$ . We paste these together to find G(M).
  - G(M) is a manifold since K acts on  $G \times U$  freely.
  - The foliation given by pasting  $g_0 \times U$  is a foliation by open manifolds with the same dimension as M. Each leave of the foliation is covers M.
- If G is a subgroup of a linear group, then M is very good by Selberg's lemma.
- Thus M is a quotient  $\tilde{M}/\Gamma$  where  $\Gamma$  contains copies of all of the local group.

#### The developing maps and holonomy homomorphisms

- Let  $\tilde{M}$  denote the universal cover of M with a deck transformation group  $\pi$ .
- Then we obtain a *developing map*  $D : \tilde{M} \to X$  by first finding an initial chart  $\rho: U \to X$  and continuing by extending maps by patches.
- One uses a nice cover of  $\tilde{M}$  and extend. The map is well-defined independently of which path of charts one took to arrive at a given chart. To show this, we need to homotopy and consider three charts simultaneously.
- This gives an (X, G)-structure on  $\tilde{M}$  as well and the cover map is an (X, G)-map.

#### The developing maps and holonomy homomorphisms

- Since we can change the initial chart to k ρ for any k ∈ G, we see that k D is another developing map and conversely any developing map is of such form.
- Given a deck transformation γ : M̃ → M̃, we see that D ∘ γ is a developing map also and hence equals h(γ) ∘ D for some h(γ) ∈ G.
- The map  $h: \pi \to G$  is a homomorphism, so-called the holonomy homomorphism.
- The pair (D, h) is said to be the *development pair*.
- The development pair is determined up to an action of G given by  $(D, h(\cdot)) \rightarrow (g \circ D, gh(\cdot)g^{-1})$ .

#### The developing maps and holonomy homomorphisms

- Conversely, a developing map (D, h) gives us X-charts:
- For each open chart  $(U, K, \psi)$ , we lift to a component of  $p^{-1}(U)$  in  $\tilde{M}$  and obtain a restriction of D to the component. This gives us X-charts.
- A different choice of components gives us the compatible charts.
- Local group actions and imbeddings satisfy the desired properties.
- Thus, a development pair completely determines the (X, G)-structure on M.

#### Definition as flat bundles with sections

- Given an (X, G)-manifold with X-charts, form a G-bundle G(M) as above. This is a principal G-bundle. We form an associated an X-bundle X(M) using the G-action on X.
- $X(G) = G(X) \times X/G$  where G acts on the right on G(X) and left on X. and G acts on  $G(M) \times X$  on the right by

$$g: (u, x) \to (ug, g^{-1}(x)), g \in G, u \in G(M), x \in X.$$

• A flat G-bundle is an object obtained by patching open sets  $G \times U$  by the left action of G, and so is a flat X-bundle

#### Flat X-bundles

- A foliation in G(M) induces a foliation in  $G(M) \times X$  and hence a foliation in X(M) transversal to fibers. This corresponds to a flat G-connection.
- A flat G-connection on X(M) is a way to identify each fibers of X(M) with X locally-consistently.
- A flat G-connection on X(M) gives us a flat G-connection on X(M). Since M
  is a simply-connected manifold, X(M) equals X × M as an X-bundle. X(M)
  covers X(M) and hence X(M) = X × M/π<sub>1</sub>(M) where the connection corresponds to foliations with leaves of type x × M.
- Hence this gives us a representation h : π<sub>1</sub>(M) → G so that for any γ ∈ π<sub>1</sub>(M), the corresponding action in X × M̃ is given by (x, m) → (h(γ)x, γ(x)).
- Conversely, given a representation h, we can build  $X \times \tilde{M}$  and act by  $\gamma(x, m) = (h(\gamma), \gamma(m))$  to obtain a flat X-bundle X(M).

## Flat X-bundles with sections

- Conversely, an atlas of (X, G)-charts gives us a flat X-bundle X(M) with a section  $s; M \to X(M)$ .
- An atlas gives us a development pair (D, h). We obtain a section  $D' : \tilde{M} \to X \times \tilde{M}$  transversal to the foliation. The left-action of  $\pi_1(M)$  gives us a section  $s : M \to X(M)$  transversal to the foliation.
- On the other hand, given a transversal section s : M → X(M), we obtain a transversal section s' : M̃ → X × M̃. By a projection to X, we obtain an immersion D : M̃ → X so that D ∘ γ = h(γ) ∘ D for some h(γ) in G. The map h : π<sub>1</sub>(M) → G is a homomorphism. Hence we obtain a development pair.

## The equivalences of three notions.

- Hence, given an atlas of X-charts, i.e., a (X,G)-structure, we determine a development pair (D,h).
- Given a development pair (D, h), we determine an atlas of X-charts, i.e., an (X, G)-structure.
- Given a development pair (D,h), we determine a flat X-bundle X(M) with a transversal section  $M \to X(M)$ .
- Given a section  $s: M \to X(M)$  to a flat X-bundle, we determine a development pair (D, h).
- Thus, these three class of defintions are equivalent.